

## **Marketplace Warmup – Sums Over \$1.00**

**Lesson Outline: This lesson will be the same as the “Sums Under \$1.00” lesson – however this time each grouping of 3 must add to over \$1.00.**

1. When the students walk into the room, have a large sheet of paper hanging, ready to list the items you will be selling in your classroom marketplace today. At the top, label it “School Store” or “Classroom Marketplace”.
2. Start by reviewing how to add decimals OVER \$1.00.
3. Then have students suggest inexpensive items they could sell from the classroom. If someone comes up with something outlandish to sell, use your discretion to decide if it will go on the list. Unlike part 1 of this lesson, any 3 items must add up to more than \$1.00. Some items could even cost more than one dollar but keep them under 2 so students don’t end up adding large sums they may not be ready for. Some examples of items you might sell in your market could include pencils, crayons, a pencil sharpener, an eraser, etc.
4. You can draw pictures of each item students suggest with the price listed next to it or list them using words with their prices next to them if you do not feel like embracing your artistic skills at the moment.
5. Once you have 10-12 items on your list, ask a student to suggest 3 items they would like to buy. Lead the students through an example addition problem using the prices of the 3 items.
6. Next, have students pair up and hand out the “Sums Over \$1.00” worksheet.
7. If you have coin manipulatives leave them out for students to use.

Names \_\_\_\_\_

### Sums Over \$1.00

1. Find the 3 items that would cost the MOST at our school store. List them below.  
What would they cost?
2. Find the 3 items that would cost the LEAST at our school store. List them below.  
What would they cost?
3. Pick your favorite 3 items available at the school store. What would it cost to buy them?